

Pete's Twenty20 Cricket

Introduction

After seeing a couple of friends playing International Cricket by Lambourne Games I thought I would write a quick game for playing Twenty 20 cricket games.

I had already started to write the game and settled on using 2 six sided dice to give me the spread of results from 2 to 12 which give a nice bell curve of results. Half way through writing the game I stumbled upon <http://www.tabletop-sports.com> which mentioned a game called Max Walkers Cricket Game. I eventually tracked down a couple of images from the game and it was very similar to what I had already written. This game then is a merge of the 2 systems for my own pleasure. It can be played solo or against an opponent.

Setup

The statistics I have provided with this game allows you to play games with the last 8 teams of the 2010 Twenty 20 World Cup.

Take the score card and select the 2 teams to play. Toss a coin to decide who bats first.

The batting team selects his batting order and completes the score card with his batters and their skills. The bowling team adds his bowlers details to the score card.

Select the first bowler and which batsman will face him.

Start

A game of twenty 20 consists of each team batting once. An innings lasts for 20 overs of six balls or until 10 wickets are out.

Each batter and bowler is given a skill level from a to A to G for batsman and from A to E for bowlers.

The batsman then rolls 2D6 and compares to their skill level. This will either be a number of runs or a Howzat appeal. This occurs for the entire over until all 6 bowls are complete or the batsman is out.

If an odd number of runs is obtained the batsman facing the bowler will change so remember to alter the skill level.

All runs are recorded on the score sheet for all batsman. For each batsman mark a number for runs, H for a Howzar appeal. At the end of an over record for the bowler how many runs he conceded. In the running tally record the cumulative score by adding the runs from the over to the previous over.

Then complete the batsmans runs scored by marking it with a / after the scores. An over will look something like /01H4/. Remember if a batsman scores an odd number of runs the other batman will face the bowler.

Howzat

If an H is rolled there is a call of “Howzat”. The bowler then rolls on the bowler chart cross referencing his skill level. The result It will be out, not out or an extra. If it is not out, no runs are scored that ball the over continues. If the batsman is out record how he was out, the bowler and then add his innings score up.

If an extra is rolled roll 1 dice against the extra chart.

Each bowler can bowl a maximum of 4 overs during a match.

Match End

The innings ends when either the team has batted for 20 overs or when 10 wickets haver been lost. Now complete another scorecard swapping the batting and bowling teams. The second innings continues until all 20 overs are bowled, or when 10 wickets or lost. The winning team will be the team with the highest score.

Using Other Teams

I obtained all the statistics from <http://stats.cricinfo.com>

The system I used for grading the players was:

Bowlers Average Run Per Wicket	Bowler Skill Level	Batsman Average Run Per Match	Batsman Skill Level
Up to 9.99	A	40 or more	A
10 to 14.99	B	30 to 39.99	B
15 to 19.99	C	25 to 29.99	C
20 to 29.99	D	20 to 24.99	D
30 or more	E	15 to 19.99	E
		10 to 14.99	F
		0 to 9.99	G

Batsman Chart

	A	B	C	D	E	F	G
2	H	1	H	H	H	0	4
3	1	H	H	H	H	4	0
4	2	1	4	1	4	0	H
5	3	2	1	4	2	2	H
6	4	6	3	1	1	2	2
7	6	3	2	2	1	H	0
8	4	4	2	2	H	1	1
9	3	4	6	3	2	1	1
10	2	2	4	H	0	H	H
11	H	H	H	0	2	3	0
12	0	0	0	2	3	1	2

Bowler Chart

	A	B	C	D	E
2	No ball	No ball	No ball	No ball	No ball
3	LBW	LBW	Not Out	Caught	Bowled
4	Caught	Caught	Caught	Caught	Not Out
5	Bowled	Not Out	Not Out	Not Out	Caught
6	Not Out	Not Out	Bowled	Not Out	Not Out
7	Bowled	Bowled	Not Out	Not Out	Not Out
8	Not Out	Not Out	Caught	Not Out	Not Out
9	Stumped	Caught	Not Out	Bowled	Not Out
10	LBW	Stumped	LBW	Caught	Not Out
11	Caught	LBW	Not Out	LBW	Caught
12	Extra	Extras	Extras	Extras	Extras

Extras Chart

1-2	Leg By
3-6	Bye

Teams Cards

Sri Lanka	Batsman Skill	Bowler Skill
DPMD Jayawardene	C	
TM Dilshan	C	
KC Sangakkara	C	
CK Kapugedera	E	
LD Chandimal	E	
AD Mathews	C	D
ST Jayasuriya	D	D
SL Malinga	F	D
BAW Mendis	G	B
M Muralitharan	G	D
UWMBCA Welagedara	G	E

West Indies	Batsman Skill	Bowler Skill
GH Gayle	B	
S Chanderpaul	D	
RR Sarwan	D	
ADS Fletcher	F	
LMP Simmons	C	A
DJ Bravo	D	D
DJG Sammy	E	B
JE Taylor	F	D
R Rampaul	F	E
FH Edwards	G	E
KAJ Roach	G	D

New Zealand	Batsman Skill	Bowler Skill
BB McCullum	B	
JD Ryder	D	
MJ Guptill	D	
LRPL Taylor	D	
NL McCullum	C	
JDP Oram	D	E
AJ Redmond	D	B
SB Styris	D	C
DL Vettori	F	C
KD Mills	F	D
MR Gillespie	F	D

Pakistan	Batsman Skill	Bowler Skill
Kamran Akmal	D	
Shaoaib Malik	C	
Shahid Afridi	E	C
Misbah-ul-Haq	B	
Younis Khan	C	
Salaman Butt	C	
Fawad Alam	D	B
Navud ul Hasan	E	D
U Gul	E	B
Mohammad Aamer	G	D
Mohammad Asif	G	D

India	Batsman Skill	Bowler Skill
G Gambhir	C	
Y Singh	B	
RG Sharma	B	
MS Dhoni	C	
SK Raina	C	
YK Pathan	E	E
Harbhajan Singh	F	E
Z Khan	G	D
P Kumar	G	B
RP Singh	G	C
Ojha	G	B

England	Batsman Skill	Bowler Skill
C Kieswetter	B	
KP Pietersen	B	
OA Shah	D	
RS Bopara	D	
PD Collingwood	E	
Mascarenhas	E	D
GP Swann	D	C
Bresnan	F	E
SCJ Broad	G	D
Anderson	G	E
RJ Sidebottom	G	C

Australia	Batsman Skill	Bowler Skill
CL White	A	
MEK Hussey	B	
DJ Hussey	C	
MJ Clarke	D	E
DA Warner	B	
BJ Haddin	E	
B Lee	E	D
MG Johnson	F	C
SPD Smith	F	C
DP Nannes	G	B
SW Tait	G	B

South Africa	Batsman Skill	Bowler Skill
JK Hallis	B	
GC Smith	B	
AB de Villiers	D	
JA Morkel	D	
J Botha	E	C
HH Gibbs	E	
RE van der Merwe	E	D
CK Langeveldt	G	B
DW Steyn	G	C
M Morkel	G	C
WD Parnell	G	C

Teams v

	Skill	Runs Scored	How Out	Bowler	Score
1					
2					
3					
4					
5					
6					
7					
8					
9					
10					
11					
			Extras		
				Total	

Running Tally	
Over	Runs
1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
15	
16	
17	
18	
19	
20	

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