



# EGE ROLLER DERBY

a sports SIM board game based on Jason Graham's Engagement Game Engine (EGE)

## INTRODUCTION

When Jason Graham created his Time Sports series of games it was always my intention to create a version of my own all-time favorite sport, the one I grew up with in the late 70s and 80s namely, traditional banked track Roller Derby.

Roller Derby games were played over 8 or 4 x 10 min. periods. The women skated the first period and then alternated with the men until the 8<sup>th</sup> period. OT periods were sudden death first point wins affairs which were skated by the women.

To date I created two Roller Derby versions based on Jason's Time game engine. When Jason released his first couple of EGE games I felt that this game engine was tailor-made for the multi-action sequences of Roller Derby which is the only sport in the world where you are on offensive and defense at the same time.

I wasn't quite happy with the initial version of EGE Roller Derby. I felt it wasn't fast enough, i.e. true to the EGE engine to resolve all the action in one 2d6 roll. Period-by-period as in Roller Derby Time was where I wanted to be. Moreover, the rating system was not ideal. When Jason created EGE Basketball and in particular EGE Hockey I knew how to change the initial EGE Roller Derby. The result is this reimagined version of the game.

Please note that all original rights of the engagement game engine rest with Jason Graham and Candlelight Games, LLC and while any resemblance to Jason's games is intentional this game is distributed to other tabletop sports game enthusiasts with the kind permission of Jason.

## RULES

EGE Roller Derby is a period-by-period quick play Roller Derby game that features individual skater qualities. A single die roll determines which skaters may score on the jam and which skaters block opposing skaters. You identify the skater(s) who scored and who blocked for both teams with a single 2d6 roll and then consult the scoring chart to see how many points were scored during the period. You'll need a pencil, 2d6 and notebook paper.

First let's create a skater. Each skater can have up to 2 jam numbers, up to 1 block number and up to 1 penalty number. You roll 2d6 twice for the jam ratings. A roll of 7 results in a blank. A skater must have at least 1 jam rating thus, if you roll two 7s in a row you roll again until a different number comes up. If you roll the same number again for a skater's second jam rating it will also be treated as a blank and the skater will only get 1 jam rating. If a block or penalty rating roll results in a 7 you assign a blank and the skater won't have a block or penalty rating.

### Skater Creation

| 2d6 | Rating |
|-----|--------|
| 2   | 2      |
| 3   | 3      |
| 4   | 4      |
| 5   | 5      |
| 6   | 6      |
| 7   | Blank  |
| 8   | 8      |
| 9   | 9      |
| 10  | 10     |
| 11  | 11     |
| 12  | 12     |

Example: Cathy Atkinson

2d6 rolls: Jam 7, 8 = ---, 8, Block 4, Penalty 2

Each team must have 7 skaters per women / men roster.

For a sample game we have created two full fictional teams, the Tornadoes and the Thunderbolts.



|         | JAM   | BLK | PEN |
|---------|-------|-----|-----|
| Hansen  | 5, 8  | 8   | --- |
| Cuesta  | 6, 10 | 5   | --- |
| Kerr    | 8, 9  | 5   | 4   |
| Mendoza | 4, 5  | 10  | 4   |
| Cruz    | 9, 10 | 4   | 10  |
| Reyes   | 4, 6  | 6   | 10  |
| Hill    | 4, 8  | 9   | 3   |

|          | JAM   | BLK | PEN |
|----------|-------|-----|-----|
| Pearson  | 5, 9  | 6   | --- |
| Olsberg  | 3, 9  | 3   | 3   |
| Farrow   | 8, 10 | 6   | 10  |
| Parker   | 2, 5  | 10  | 9   |
| Potter   | 4, 11 | 4   | 9   |
| Corbett  | 8, 11 | 4   | 10  |
| Delporte | 9     | --- | 8   |

|            | JAM   | BLK | PEN |
|------------|-------|-----|-----|
| Dumortier  | 6, 8  | 8   | --- |
| Lee        | 9, 11 | 8   | --- |
| Harrison   | 6, 12 | 6   | 3   |
| Remington  | 8     | 9   | 5   |
| Cavanaugh  | 10    | 11  | 8   |
| De La Cruz | 8     | 9   | 10  |
| Quinn      | 10    | 2   | 9   |

|          | JAM   | BLK | PEN |
|----------|-------|-----|-----|
| Ortega   | 8, 11 | 6   | --- |
| Serra    | 3, 10 | 8   | 2   |
| Parker   | 3, 4  | 5   | 3   |
| Roche    | 5     | 10  | 6   |
| Novacek  | 10    | --- | 8   |
| Blackman | 2, 4  | 9   | 2   |
| Atkinson | 2     | --- | 8   |

The only other item we need is the

### Period Score

| Jam # | Points |
|-------|--------|
| 0     | 4      |
| 1     | 5      |
| 2     | 6      |
| 3     | 7      |
| 4     | 8      |

Each game consists of 8 periods. Jams are somewhat abstracted to keep overall scoring levels realistic. Women skate periods 1, 3, 5, and 7 and the men skate periods 2, 4, 6 and 8. A team consists of 5 skaters on the banked track and 2 bench skaters however, these fluctuate on each jam depending on which skaters are identified by their ratings to jam or block.

To play a period you roll 2d6 and check how many skaters on both teams have the respective jam number and block number. Consult the score chart for the total points scored in the period. Each successful blocker deducts 1 point from the total.

On a roll of 7 you roll again until you get a different result but this time you also consult the penalty column of the skaters. Any skater who has the penalty number is deemed to be in the penalty box and his or her jam or block number won't count in this period. Moreover, the opposing team gets an additional point scored.

### **Special Rules:**

**Point Differentials:** One unique aspect of Roller Derby was the fact that games would generally be close ones, most of them being decided only during the last jam often allowing for dramatic comebacks by the home team. To simulate this there are two special rules:

i) Whenever the leading team is up by more than 5 points, the period score chart read is adjusted as follows: Leading team -2 #s (e.g. a regular result of 2 is read as 0), Trailing team +2#s (e.g. a regular result of 1 is read as 3). The chart is capped at 0 and 4 on either end; no adjustment goes beyond it.

ii) If the home team is trailing by 5 points or less after the final jam of the game, they get one final chance to see if they can pull off a dramatic comeback. In this case the home team rolls 1d6 and on a result of 1,2 or 5 they score that many points in the last jam. A roll of 3,4 or 6 is a no score. If they score you can roll 2d6 to identify who scored the points by matching up the jam numbers.

If scores are tied at the end of the game, roll 1d6 for each team starting with the home team. A roll of 1,2 or 5 is a score, higher number wins by 1 point. Examples: Home team rolls a 2, Away team rolls a 4. Home team wins by 1 point. Home team rolls a 5, Away team rolls a 2. Home team wins by 1 point. Roll 2d6 to identify which woman skater scored the winning point by matching up the jam numbers. If both teams roll the same scoring number, continue to roll until the tie is broken. If a second round of rolling is required the men's team would score the deciding point. The home team comeback chance does not apply in OT. It's sudden death, first point wins.

Let's play a sample game between the Thunderbolts and Tornadoes for further illustration:

First Period (Women) 2d6 roll: 6

We check both women's teams. The Tornadoes have no skater with a jam rating of 6 while the Thunderbolts have two. At the same time both teams have 1 skater with a block rating of 6. Thus, looking at the period score chart the Tornadoes look at the Jam # 0 column. They would score 4 points however, since the Tornadoes have 1 blocker, they must deduct 1 and their total points for the period are 3. The Thunderbolts look at the Jam # 2 column which would net them 6 points but because the Tornadoes have a blocker, they must deduct 1 point as well which means that their total for the period is 5. By recording the 2d6

roll on the scorecard you can easily track stats for scoring, blocking and penalties at the end of the game.

After Period 1 our scorecard looks as follows:

| SCORESHEET      |     |              |            |
|-----------------|-----|--------------|------------|
| TEAMS           |     | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6 | HOME SCORE   | AWAY SCORE |
| 1 W             | 6   | 5            | 3          |
| 2 M             |     |              |            |
| 3 W             |     |              |            |
| 4 M             |     |              |            |
| HALF TIME SCORE |     |              |            |
| 5 W             |     |              |            |
| 6 M             |     |              |            |
| 7 W             |     |              |            |
| 8 M             |     |              |            |
| HOME COMEBACK   |     |              |            |
| OVERTIME        |     |              |            |
| FINAL SCORE     |     |              |            |

Now the men take to the track for period 2, 2d6 roll: 3

The Tornadoes dominate, they have 1 skater with the jam rating and the block rating while the Thunderbolts have none. Olsberg had an outstanding period. The Tornadoes consult the Jam # 1 row and with no block effect they score 5 points. The Thunderbolts look up the Jam # 0 row but they have to deduct a point due to Olsberg's block. We are all tied up.

| SCORESHEET      |     |              |            |
|-----------------|-----|--------------|------------|
| TEAMS           |     | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6 | HOME SCORE   | AWAY SCORE |
| 1 W             | 6   | 5            | 3          |
| 2 M             | 3   | 3 (8)        | 5 (8)      |
| 3 W             |     |              |            |
| 4 M             |     |              |            |
| HALF TIME SCORE |     |              |            |
| 5 W             |     |              |            |
| 6 M             |     |              |            |
| 7 W             |     |              |            |
| 8 M             |     |              |            |
| HOME COMEBACK   |     |              |            |
| OVERTIME        |     |              |            |
| FINAL SCORE     |     |              |            |

Period 3, 2d6 roll: 7

Now we have to roll again and this time the Penalty numbers come into effect too. Next 2d6 roll = 6. We see that Roche for the Tornadoes is in the penalty box but no harm done because she neither has a jam or block rating of 6. However, the Thunderbolts score an additional point (Jam # row 2 = 6 points – 1 block (Ortega) + 1 penalty (Roche)) and open up a 3 points lead.

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             |       |              |            |
| HALF TIME SCORE |       |              |            |
| 5 W             |       |              |            |
| 6 M             |       |              |            |
| 7 W             |       |              |            |
| 8 M             |       |              |            |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       |              |            |

Period 4, 2d6 roll: 9

A big scoring period, the Tornadoes have 3 skaters with that jam rating and the Thunderbolts have 2. But the Thunderbolts also have a blocker in Hill thus, both teams score 6 points (Tornadoes Jam # 3 row minus 1 for the block, Thunderbolts Jam # 2 row). At half time our scoreboard looks as follows:

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             | 9     | 6 (20)       | 6 (17)     |
| HALF TIME SCORE |       | 20           | 17         |
| 5 W             |       |              |            |
| 6 M             |       |              |            |
| 7 W             |       |              |            |
| 8 M             |       |              |            |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       |              |            |

And the second half gets underway:

Period 5, 2d6 roll: 7 Another penalty filled period. Next 2d6 roll: 9. Quinn is send to the penalty box but there is no further effect again other than the Tornadoes scoring the additional point (Tornadoes Jam # 0 = 4 points – 2 blockers + 1 penalty point, Thunderbolts Jam # 1 – 1 blocker)

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             | 9     | 6 (20)       | 6 (17)     |
| HALF TIME SCORE |       | 20           | 17         |
| 5 W             | 9 (P) | 4 (24)       | 3 (20)     |
| 6 M             |       |              |            |
| 7 W             |       |              |            |
| 8 M             |       |              |            |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       |              |            |

Can the Tornadoes men close the gap in period 6? 2d6 roll: 5. No, both teams have 2 jammers on 5 but the Thunderbolts also have 2 blockers.

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             | 9     | 6 (20)       | 6 (17)     |
| HALF TIME SCORE |       | 20           | 17         |
| 5 W             | 9 (P) | 4 (24)       | 3 (20)     |
| 6 M             | 5     | 6 (30)       | 4 (24)     |
| 7 W             |       |              |            |
| 8 M             |       |              |            |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       |              |            |

Now we see that the gap has widened to 6 points which means that the special shift rule is in effect for period 7, the final women's period. The Tornadoes women will read the period chart with a +2 Jam # column bonus while the Thunderbolts will read it with a -2 Jam # reduction.

2d6 roll: 7 Another penalty-filled period. Next roll: 5 A huge period for the Tornadoes women. They have 1 skater with the jam rating but with the shift bonus they will read Jam # 3 row which gives them 7 points. They will also get an additional point due to Remington's penalty for a total of 8. The Tornadoes meanwhile have no skater or blocker with a 5 rating and they will have to consult Jam # 0. The shift reduction ends at 0 so they can't go down any further but Parker of the Tornadoes also blocked effectively so they will only get 3 points in total.

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             | 9     | 6 (20)       | 6 (17)     |
| HALF TIME SCORE |       | 20           | 17         |
| 5 W             | 9 (P) | 4 (24)       | 3 (20)     |
| 6 M             | 5     | 6 (30)       | 4 (24)     |
| 7 W             | 5 (P) | 3 (33)       | 7 (31)     |
| 8 M             |       |              |            |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       |              |            |

Since the gap is back to within 5 points the next period will read the Period Score Chart normally again.

8 and final period, can the Thunderbolts men hang on to win the game?  
 2d6 roll: 10. Cuesta, Cruz and excellent blocking from Mendoza ensure that the Thunderbolts win.

| SCORESHEET      |       |              |            |
|-----------------|-------|--------------|------------|
| TEAMS           |       | Thunderbolts | Tornadoes  |
| PERIOD          | 2d6   | HOME SCORE   | AWAY SCORE |
| 1 W             | 6     | 5            | 3          |
| 2 M             | 3     | 3 (8)        | 5 (8)      |
| 3 W             | 6 (P) | 6 (14)       | 3 (11)     |
| 4 M             | 9     | 6            | 6          |
| HALF TIME SCORE |       | 20           | 17         |
| 5 W             | 9 (P) | 4 (24)       | 3 (20)     |
| 6 M             | 5     | 6 (30)       | 4 (24)     |
| 7 W             | 5 (P) | 3 (33)       | 7 (31)     |
| 8 M             | 10    | 5            | 4          |
| HOME COMEBACK   |       |              |            |
| OVERTIME        |       |              |            |
| FINAL SCORE     |       | 38           | 35         |

As the home team is ahead we don't need to check for a home comeback. Final score is Thunderbolts 38, Tornadoes 35

As I mentioned, you can now compile the stats for scoring, blocking and penalties and track them over a full season. Where two jammers scored an uneven number of points you can assign them as you like or roll 1d6 (odd/even) to decide who gets the extra point. Likewise, in a Jam # 0 scenario where 4 points have to be distributed you can do so as you like or roll 2d6 again until an existing jam number within the roster occurs. It is up to you. Leaving unallocated points aside for the moment we can see that Olsberg for the Tornadoes had an outstanding game with 7 points and 1 block whereas the jamming duo of Dumortier and Harrison carried the Thunderbolts women team.

I trust that the sample game illustrated how a single 2d6 roll captured all of the main action on the banked track.

On the following pages you will find different rated teams for each main historical league.

## NRDL 1949-62

**BROOKLYN RED DEVILS**

|                            | JAM   | BLK | PEN |
|----------------------------|-------|-----|-----|
| Midge "Toughie" Brashun    | 5, 6  | 6   | 8   |
| Vivian Johnson             | 3, 4  | 5   | 5   |
| Elaine Benoit              | 5     | --- | --- |
| Gloria Hager               | 10    | 10  | --- |
| Annabelle "Slugger" Kealey | 9     | 8   | 6   |
| Julie "Ace" Patrick        | 6     | 9   | 6   |
| Jacqueline Dubetski        | 3     | 4   | 10  |
| Ken Monte                  | 6, 9  | 6   | 8   |
| "Slammin" Sammy Skobel     | 3, 11 | 5   | 6   |
| Gilbert "Bucky" Buckholtz  | 9     | 11  | 10  |
| Herbie Eckstien            | 5     | 5   | 10  |
| Jimmy Calder               | 3     | --- | --- |
| Val Panzitta               | 3     | 12  | 9   |
| Ken "Bullet" Hansen        | 5     | 10  | 6   |

**NEW YORK CHIEFS**

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| Gerry Murray              | 5, 8  | 9   | 6   |
| Barbara "Bobbie" Mateer   | 8, 9  | 5   | --- |
| Blanche Lopez             | 3, 8  | 8   | 6   |
| Mary Ciofani              | 3, 12 | 11  | --- |
| Helen Gardner             | 6     | 8   | 8   |
| Gloria "Georgious" Brendt | 8, 12 | --- | --- |
| Jacqueline Arvay          | 12    | --- | 3   |
| Gene Gammon               | 9, 11 | 9   | 8   |
| Billy "The Flash" Bogash  | 6, 9  | 11  | 4   |
| Freddie "Hawaiian" Noa    | 8, 9  | 5   | 12  |
| Howie "Pee Wee" Raines    | 4, 9  | --- | --- |
| Cecil "Stretch" Hatfield  | 5     | 2   | 10  |
| Russ Massro               | 8     | 6   | 8   |
| Hank Goldberg             | 9     | 8   | 6   |

**JERSEY JOLTERS**

|                             | JAM   | BLK | PEN |
|-----------------------------|-------|-----|-----|
| Monta Jean Payne            | 5, 10 | 9   | 8   |
| Mary Lou "Lu" Palermo       | 6, 9  | 5   | 6   |
| Jeannie Porter              | 8, 9  | 9   | 5   |
| Norma "Animal" Rossner      | 3     | 8   | 8   |
| Millie Bruno                | 5, 12 | --- | 3   |
| Renee Randle                | 8     | 10  | 9   |
| Edith Branum                | 9     | 11  | 10  |
| Carl "Moose" Payne          | 5, 6  | 6   | 8   |
| Don "Jughead" Lewis         | 4, 11 | 5   | 8   |
| Paul Milane                 | 6     | 9   | 5   |
| Charlie "Chu Chu" Schuchart | 5, 11 | --- | 3   |
| "Smilin'" Sid Harnesk       | 3, 6  | 11  | 10  |
| Johnny Karp                 | 3     | 11  | 9   |
| Buddy Collins               | 2, 12 | 10  | 4   |

**CHICAGO WESTERNERS**

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| Annis "Big Red" Jensen    | 6, 9  | 6   | 8   |
| Dolores Doss              | 6, 10 | 6   | 6   |
| Betty Boyd                | 3, 4  | 9   | 4   |
| Mary Fabian               | 3, 10 | --- | --- |
| Shirley Burgess           | 8     | 10  | 9   |
| Harriett "Babe" Topel     | 6, 12 | --- | --- |
| Betty Knox                | 9, 12 | 5   | 4   |
| Roger Schroeder           | 5, 6  | 6   | 6   |
| Bert Wall                 | 5, 8  | 6   | 8   |
| Bob "Yak Yak" Satterfield | 3, 9  | 11  | 10  |
| Jack "Crazy Legs" Walker  | 5, 12 | 2   | --- |
| Gus Grabovitch            | 8     | 9   | 4   |
| Jack Wilson               | 9     | 10  | 5   |
| Mel Sheltman              | 4     | 4   | 9   |

**LOS ANGELES BRAVES**

Mary "Pocahontas" Youpelle  
 Joyce Beasley  
 Beverly "Spider" Wallace  
 Carol Seifert  
 Joyce Ray  
 Jamie Maxian  
 Bertha Ruiz

**JAM BLK PEN**

4, 6 6 8  
 5, 12 10 9  
 6, 12 --- 10  
 2, 11 11 2  
 5 --- 12  
 6 --- ---  
 6 5 9

**SAN FRANCISCO BAY BOMBERS**

Ann Calvello  
 Judy "Polish Ace" Sowinski  
 Ruberta Mitchell  
 Gloria "Miffie" Mifsud  
 Lorraine DeVries  
 Pat Burns  
 Harlean "Whirly Bird" Khien

**JAM BLK PEN**

4, 6 6 6  
 5, 8 8 8  
 4, 6 6 8  
 6 10 5  
 5 --- 12  
 11 --- 6  
 9, 11 --- 10

William Marion "Red" Smartt  
 George Copeland  
 Charlie "Specs" Saunders  
 Lewis "Punky" Gardner  
 Hal "Bones" Janowitz  
 Kenny Braun  
 Gene Kuklovsky

3, 8 8 6  
 3, 6 9 8  
 4, 6 5 10  
 9 9 8  
 2, 5 5 8  
 10 --- 2  
 6 4 9

Charlie O'Connell  
 George "Gentleman" Adams  
 George "Run Run" Jones  
 Bill Laurino  
 "Wild" Bill Reynolds  
 Lou Guzman  
 Johnny "Mad Russian" Casar

6, 9 8 6  
 6 2 ---  
 9, 10 4 10  
 9 5 6  
 10 6 6  
 10, 11 10 9  
 2, 9 8 6

## NSD 1961-88

|  |        |     |     |  |       |     |     |
|-----------------------------------------------------------------------------------|--------|-----|-----|------------------------------------------------------------------------------------|-------|-----|-----|
| LOS ANGELES T-BIRDS                                                               | JAM    | BLK | PEN | DETROIT DEVILS                                                                     | JAM   | BLK | PEN |
| Gwen "Skinny Minny" Miller                                                        | 6, 8   | --- | 3   | "Chunky" Gail Bowers                                                               | 6, 10 | 8   | 10  |
| Debbie Heldon                                                                     | 6      | 8   | 5   | Sheri Simpson                                                                      | 4, 11 | 11  | --- |
| Colleen Murrell                                                                   | 4, 10  | 8   | 6   | Rita "Polish Sausage" Stroska                                                      | 3, 5  | 9   | 6   |
| Debbie Garvey                                                                     | 8      | 3   | --- | "Loveable" Lori Weikel                                                             | 5, 8  | 2   | --- |
| Donna "Sweet Brown Sugar" Young                                                   | 5      | 4   | 8   | Lyle "The Brat" Morse                                                              | 3, 8  | --- | 9   |
| Patsy Delgado                                                                     | 3      | 10  | 9   | Sherry Jackson                                                                     | 6     | 4   | 5   |
| Darlene Langlois                                                                  | 9      | --- | 8   | "Jazzy" Jennifer Marshall                                                          | 4     | 11  | 5   |
| Ronnie "Psycho" Rains                                                             | 3, 5   | 9   | 8   | Larry "Mr. Excitement" Lewis                                                       | 6, 8  | 8   | 3   |
| Ralphie "Guatemalan Flyer" Valladares                                             | 6, 8   | --- | --- | "Kahuna" Jerry Ruiz                                                                | 6, 8  | 11  | --- |
| Sam "The Man" Washington                                                          | 4, 5   | 8   | 6   | Ted Marolf                                                                         | 5, 11 | 4   | 6   |
| Frankie "Mosquito" Macedo                                                         | 6, 9   | --- | 10  | Billy "Hot Wheels" Marshall                                                        | 6, 11 | 10  | 5   |
| Mike "Surfer Boy" Flaningam                                                       | 10, 12 | 10  | 8   | Larry "Roadblock" Hamilton                                                         | 5     | 9   | 8   |
| "Crazy" Bren Futura                                                               | 6      | --- | 6   | E.G. "Pretty Boy" Miller                                                           | 8, 10 | 4   | 8   |
| Ray Robles                                                                        | 3      | 8   | 5   | Tony "El Tigre" Trujillo                                                           | 8, 11 | 11  | 9   |

  

|  |       |     |     |  |       |     |     |
|-------------------------------------------------------------------------------------|-------|-----|-----|--------------------------------------------------------------------------------------|-------|-----|-----|
| NEW YORK BOMBERS                                                                    | JAM   | BLK | PEN | CHICAGO HAWKS                                                                        | JAM   | BLK | PEN |
| "Sweet" Stephanie Garcia                                                            | 4, 8  | 8   | 6   | "Tricky" Vicky McEwen                                                                | 6, 10 | 5   | 5   |
| Diane Syverson                                                                      | 4, 10 | 8   | 8   | "Terrible" Terry Toledo                                                              | 9, 10 | 8   | 9   |
| Rose Mielke                                                                         | 5     | 5   | 10  | Debbie Gregoroff                                                                     | 2, 5  | 10  | 9   |
| Mary Ann Carr                                                                       | 10    | 8   | 6   | Cheryl Lynch                                                                         | 2, 8  | 4   | --- |
| Cora Pollidore                                                                      | 10    | 10  | --- | Tammy Garrett                                                                        | 5     | 2   | --- |
| Vickie "Longlegs" Steppe                                                            | 8     | 12  | 4   | Evelyn Arzola                                                                        | 5     | --- | 10  |
| Brenda DeShields                                                                    | 6     | 10  | 5   | "Electric" Randi Whitman                                                             | 3, 5  | 9   | 5   |
| Leroy "Bad Boy" Gonzalez                                                            | 6, 8  | 6   | 8   | Harold "Mr. Mean" Jackson                                                            | 8, 9  | 8   | 6   |
| Ken Sanders                                                                         | 10    | 5   | 5   | "Sunset" Steve Santillian                                                            | 6, 12 | 4   | 5   |
| George Adams                                                                        | 2, 8  | 5   | 10  | Burnette "Monster Man" Jackson                                                       | 5, 6  | 8   | 8   |
| Greg Quinn                                                                          | 5     | 10  | 12  | Neal Chambers                                                                        | 11    | 10  | 2   |
| James Scott                                                                         | 6     | --- | 4   | Zolan "The Barbarian" McNair                                                         | 2, 6  | 9   | 8   |
| "Dyn-o-mite" Daryl Davis                                                            | 3, 5  | 9   | 3   | Johnny Rodriguez                                                                     | 4, 12 | --- | 4   |
| David "Dr. Fu" Arizmendez                                                           | 8     | 8   | 6   | Gerald Graves                                                                        | 4, 10 | --- | 5   |



# TEXAS OUTLAWS

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| Ana Anaya                 | 4, 6  | 6   | 6   |
| Rosalie "Rosie" Bardwell  | 4, 5  | 9   | 2   |
| Peggy Fowler              | 9, 10 | 6   | 5   |
| Dee Wilson                | 4, 10 | 4   | 8   |
| Carolyn Schroyer          | 6     | 3   | --- |
| Kathy Grey                | 10    | 11  | --- |
| Ruby Scudellari           | 3, 4  | 11  | --- |
|                           |       |     |     |
| Jim "Roadrunner" Terrigno | 6, 10 | 6   | 9   |
| Dave Martinez             | 4, 8  | 8   | --- |
| "Chief" John Parker       | 5, 9  | 6   | 6   |
| John "Guru" Drew          | 5, 11 | 6   | 6   |
| Juan Molano               | 9, 10 | 9   | 12  |
| Ronnie "Cat" Cheatum      | 3, 11 | 5   | 4   |
| John Bodley               | 5, 12 | 3   | 8   |

# IRDL 1963-73

|  <b>BROOKLYN RED DEVILS</b> |       |     |     |  <b>NEW YORK CHIEFS</b> |       |     |     |
|--------------------------------------------------------------------------------------------------------------|-------|-----|-----|-----------------------------------------------------------------------------------------------------------|-------|-----|-----|
|                                                                                                              | JAM   | BLK | PEN |                                                                                                           | JAM   | BLK | PEN |
| Francine "Spitfire" Cochu                                                                                    | 3, 8  | --- | --- | Judi McGuire                                                                                              | 5, 8  | 3   | 3   |
| "Little" Rita Williams                                                                                       | 3, 6  | 5   | 10  | Sandy Dunn                                                                                                | 8, 9  | 6   | 6   |
| Rosetta Saunders                                                                                             | 6     | 8   | 8   | Carolyn Moreland                                                                                          | 4, 10 | 9   | 8   |
| Rose Duran                                                                                                   | 5     | 5   | 6   | Sheila "Poki" Truman                                                                                      | 2, 6  | 5   | 10  |
| Candy Jones                                                                                                  | 9     | 9   | 6   | Pam Harrison                                                                                              | 5     | 2   | 9   |
| Catherine Shaw                                                                                               | 3     | 10  | 8   | Linda Sacco                                                                                               | 9     | --- | 12  |
| Lynn Badalucci                                                                                               | 10    | 9   | 10  | Debbie Thompson                                                                                           | 4     | --- | --- |
| Buddy Atkinson Jr.                                                                                           | 4, 5  | 8   | 6   | "Dynamite" Mike Gammon                                                                                    | 6, 9  | 2   | 5   |
| Nick "The Greek" Scopas                                                                                      | 8, 11 | 6   | 8   | Bill Groll                                                                                                | 4, 11 | 6   | 8   |
| Bob "Thumper" Woodberry                                                                                      | 9, 10 | 8   | 6   | Larry Lee                                                                                                 | 2, 6  | 9   | 9   |
| Larry Smith                                                                                                  | 4, 10 | 5   | 8   | "Jumping" Joe Perez                                                                                       | 4, 9  | 2   | 11  |
| JoJo Stafford                                                                                                | 6     | 9   | 5   | Sam Tiapula                                                                                               | 8     | 9   | 4   |
| John Wrice                                                                                                   | 5     | 9   | 9   | John Early                                                                                                | 5     | 4   | 3   |
| Bob Van Kampen                                                                                               | 10    | 3   | --- | John Silliman                                                                                             | 4     | --- | --- |

**MIDWEST PIONEERS**

|                              | JAM   | BLK | PEN |
|------------------------------|-------|-----|-----|
| Joan "Golden Girl" Weston    | 3, 6  | 6   | 8   |
| Sherri Erich                 | 5, 6  | 8   | 6   |
| Jackie Garello               | 4, 6  | 4   | 4   |
| Lana Kusanovich              | 10    | 5   | --- |
| Debbie Cho                   | 8     | 9   | 5   |
| Darlene Forbes               | 10    | 10  | 3   |
| Sue Niebauer                 | 3     | --- | --- |
| Bill Hill                    | 6, 11 | 6   | 6   |
| Bob "Bald Eagle" Hein        | 5, 6  | 5   | 6   |
| Jerry "Blonde Tiger" Cattell | 5     | 8   | 8   |
| Ed Hesson                    | 2, 10 | 4   | 5   |
| Tony Smith                   | 2, 9  | 3   | 4   |
| Ronnie Robinson              | 5     | 5   | 6   |
| John "Hummer" Harmata        | 3     | --- | --- |

**SAN FRANCISCO BAY BOMBERS**

|                        | JAM   | BLK | PEN |
|------------------------|-------|-----|-----|
| Marge Laszlo           | 6     | 8   | 8   |
| Delores "Tilly" Tucker | 3, 6  | 5   | 5   |
| Kathy Pullian          | 8     | 9   | 4   |
| Elaine Bonoma          | 5     | 3   | 2   |
| Linda Antonio          | 4     | --- | 12  |
| Barbara Nunley         | 4     | --- | 11  |
| Linda Johnson          | 4     | --- | 11  |
| Charlie O'Connell      | 3, 8  | 8   | 8   |
| Tony Roman             | 3, 6  | 10  | 4   |
| James Paul             | 8, 10 | 9   | 6   |
| Pete Boyd              | 6     | 5   | 5   |
| Chris Rowe             | 8     | 9   | 10  |
| Bob Dancel             | 9     | 4   | 11  |
| Jim Cook               | 5     | 5   | 2   |

**IRSL 1977-87****SOUTHERN JOLTERS**

|                  | JAM   | BLK | PEN |
|------------------|-------|-----|-----|
| Ann Calvello     | 9, 11 | 6   | 8   |
| Catherine Shaw   | 5     | 5   | 6   |
| JJ Burton        | 4, 10 | 8   | 5   |
| Candy Jones      | 8     | 6   | 9   |
| Debbie Ramirez   | 9, 11 | 4   | --- |
| Rose Duran       | 2, 10 | 11  | --- |
| Susan Rosales    | 9     | --- | 3   |
| Alphonso Reyes   | 6, 8  | 8   | 6   |
| Darnay McPherson | 9, 11 | 5   | 8   |
| Allen Littles    | 5, 11 | 4   | 3   |
| Whirl Grey       | 6     | 11  | 10  |
| Rod Allen        | 9     | 9   | --- |
| Mike Pfister     | 11    | 6   | 8   |
| Wayne Johnson    | 10    | 12  | 5   |

**EASTERN EXPRESS**

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| BJ Peterson               | 8, 10 | 6   | 8   |
| "Super" Sally Vega        | 5, 10 | 3   | 4   |
| Pam Harrison              | 8, 12 | 5   | 9   |
| Claudia Hobdy             | 6     | 9   | 8   |
| Pam Patolo                | 10    | 2   | 3   |
| Kita Till                 | 9     | --- | --- |
| Carole Crivello           | 8     | --- | --- |
| James Paul                | 8, 9  | 8   | 8   |
| Frankie "Mosquito" Macedo | 8, 9  | 10  | 8   |
| Erwin Miller              | 5, 11 | 8   | 9   |
| Steve Sartain             | 3, 4  | 4   | 4   |
| Jesus Negron              | 2, 9  | 3   | 3   |
| Phil Moore                | 11    | 4   | 10  |
| Dave Newman               | 9     | --- | 2   |

**MIDWEST PIONEERS**

|                              | JAM   | BLK | PEN |
|------------------------------|-------|-----|-----|
| Sherri Erich                 | 5, 9  | 5   | 9   |
| "Little" Rita Williams       | 5, 6  | --- | 2   |
| Delores Holmes               | 4, 5  | 4   | 4   |
| Jan Vallow                   | 8, 12 | 9   | 6   |
| Ali Atkinson                 | 4, 10 | 4   | 3   |
| Cathy Ramos                  | 8, 11 | 11  | --- |
| Connie Layman                | 8     |     | --- |
|                              |       |     |     |
| "Jumpin'" Joe Perez          | 5, 10 | 4   | 3   |
| JoJo Stafford                | 6     | 9   | 9   |
| Jerry "Blonde Tiger" Cattell | 4, 5  | 6   | 6   |
| Charles "Bucket" Gipson      | 8     | 9   | 10  |
| Jimmy Smith                  | 8, 11 | 3   | --- |
| Taft "Birdman" Waters        | 8     | 11  | 3   |
| Larry Stull                  | 8     | 10  | 2   |

**SAN FRANCISCO BAY BOMBERS**

|                              | JAM   | BLK | PEN |
|------------------------------|-------|-----|-----|
| Joan "Golden Girl" Weston    | 8, 9  | 6   | 8   |
| Judi McGuire                 | 5, 8  | 9   | 9   |
| Barbara Baker                | 6, 11 | 8   | 5   |
| Delores "Tilly" Tucker       | 4, 11 | 6   | 9   |
| Carol "Peanuts" Meyer        | 6, 10 | --- | 5   |
| Wilma Ryan                   | 9     | 9   | --- |
| Teri Inabnett                | 10    | 9   | 3   |
|                              |       |     |     |
| Larry "Mr. Excitement" Lewis | 6, 8  | 6   | 9   |
| "Dynamite" Mike Gammon       | 5, 8  | 9   | 5   |
| Bill Groll                   | 4, 5  | 8   | 6   |
| Frank Apodaca                | 5, 6  | 6   | 8   |
| Chris Keenan                 | 3     | 9   | 9   |
| Cliff Butler                 | 10    | 9   | 5   |
| Chris Rowe                   | 12    | 3   | --- |

RGI 1981

**PHILADELPHIA WARRIORS**

|                             | JAM   | BLK | PEN |
|-----------------------------|-------|-----|-----|
| "Pretty Little" Cindy Ogbin | 3, 6  | --- | 10  |
| Judy "Polish Ace" Sowinski  | 6     | 6   | 8   |
| Donna Fox                   | 5, 6  | --- | 10  |
| Ruberta Mitchell            | 8     | 9   | 9   |
| Mari Hatton                 | 8     | 10  | --- |
| Debbie Dickerson            | 10    | --- | --- |
|                             |       |     |     |
| Tyrone "Rubber Man" Jubilee | 8, 9  | --- | 10  |
| Jim "King" Trotter          | 6, 8  | 9   | 5   |
| Vinnie Gandolfo             | 6     | 6   | 8   |
| Arnold "Skip" Schoen        | 5, 12 | 11  | --- |
| Billy "Bob" Bibbus          | 8     | 10  | 4   |
| Butch McCrae                | 6     | 2   | 9   |

**JERSEY JOLTERS**

|                        | JAM   | BLK | PEN |
|------------------------|-------|-----|-----|
| Keiko Ayabe            | 4, 8  | 4   | 12  |
| Michelle Peloquin      | 4, 6  | 5   | 4   |
| Yvonne Riggins         | 8, 11 | 8   | 6   |
| Sue Thomas             | 5, 12 | 11  | 3   |
| Estelle Woodley        | 6     | 8   | 6   |
| Debbie Mattison        | 9     | 2   | 6   |
|                        |       |     |     |
| "Little" Richard Brown | 6, 9  | 6   | 6   |
| Leroy Nesbitt          | 9, 11 | 4   | 4   |
| Doug Linn              | 3, 12 | 9   | 9   |
| "Big" Bill Croak       | 8     | 8   | 6   |
| Anthony Dominick       | 8     | --- | 10  |
| Michael Jamerson       | 4     | 3   | 12  |

**CHICAGO WESTERNERS**

|                        | JAM   | BLK | PEN |
|------------------------|-------|-----|-----|
| Diane Syverson         | 5, 6  | 9   | 8   |
| Rusty Green            | 4, 5  | 5   | 4   |
| Barbara Jacobs         | 2, 11 | 4   | 10  |
| Rose Duran             | 8     | 5   | --- |
| Lois Decker            | 3, 4  | 3   | 10  |
| Helen Cote             | 4, 9  | 11  | --- |
| Erwin Miller           | 6, 8  | 9   | 8   |
| Paul "The Bear" Rupert | 8, 11 | 6   | 6   |
| Kevin Volmer           | 2, 11 | 10  | 5   |
| Horace Jones           | 4, 9  | 5   | 10  |
| Bill Meyers            | 5     | 11  | --- |
| Myron Phillips         | 3, 4  | 12  | 11  |

**EASTERN DEMONS**

|                          | JAM   | BLK | PEN |
|--------------------------|-------|-----|-----|
| Julia Sutton             | 5, 9  | 8   | 8   |
| Lynn "Squeaky" Congleton | 9, 11 | 5   | 11  |
| Bessie Gonzales          | 6, 12 | 6   | 6   |
| Carrie Brightful         | 4     | --- | 12  |
| Sandy Oechle             | 6     | 5   | 3   |
| Vickie Molesan           | 5     | 11  | --- |
| Peter "Kangaroo" Kelly   | 4, 10 | 8   | 6   |
| Willie Brown             | 5, 10 | 8   | 6   |
| Bernie "Bozo" Congleton  | 2, 10 | 8   | 8   |
| Dave Arndt               | 6     | 9   | 6   |
| Larry Petrasek           | 8     | 11  | --- |
| Phil Waters              | 4     | --- | --- |

ASD 1988-89

**SAN FRANCISCO SLAMMERS**

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| Wilma Ryan                | 4, 10 | 4   | 5   |
| Barbara Baker             | 9, 11 | 5   | 6   |
| Joan "Golden Girl" Weston | 5, 8  | 8   | 8   |
| Connie Abordo             | 9     | 3   | 8   |
| Linda Goodman             | 2     | --- | 4   |
| Florence Lang             | 4     | 2   | 4   |
| Steve Sartain             | 6     | 10  | 8   |
| JoJo Stafford             | 6     | 8   | 6   |
| Joe Gilbert               | 4, 12 | --- | 5   |
| Taft "Birdman" Waters     | 9     | 12  | 9   |
| Chris Rowe                | 3     | 5   | 8   |
| Chuck Kennedy             | 10    | 4   | 2   |

**LOS ANGELES TURBOS**

|                        | JAM   | BLK | PEN |
|------------------------|-------|-----|-----|
| JJ Burton              | 3, 5  | 10  | 4   |
| Delores Holmes         | 5, 8  | 9   | 9   |
| Ann Calvello           | 9, 10 | 8   | 6   |
| Ali Atkinson           | 5     | 4   | 4   |
| Sandy Calloway         | 5, 11 | 4   | 5   |
| Pam Patolo             | 2, 3  | --- | 11  |
| "Jumpin'" Joe Perez    | 5, 6  | 10  | 11  |
| Bill Groll             | 4, 8  | 8   | 6   |
| Larry Lee              | 3, 5  | 9   | 6   |
| Dave "Chihuahua" Marez | 9, 12 | 10  | 4   |
| Dennis Claiborne       | 8     | 4   | 10  |
| Tim Patten             | 4     | --- | --- |

**GOLDEN STATE BULLETS**

|                            | JAM   | BLK | PEN |
|----------------------------|-------|-----|-----|
| Sherri Erich               | 4, 9  | 8   | 6   |
| Jan Vallow                 | 2, 8  | 6   | 6   |
| Marcia Gibbs               | 5, 10 | 10  | 3   |
| Dee Dee Medina             | 10    | 5   | 4   |
| Carol Crivello             | 9     | --- | 12  |
| Roberta Murray             | 9     | --- | --- |
| Sean "Atk Attack" Atkinson | 8, 9  | 8   | 6   |
| Jimmy Smith                | 5, 10 | --- | 3   |
| Frankie "Mosquito" Macedo  | 5, 8  | 5   | 4   |
| Jesus Negron               | 4, 10 | 9   | 10  |
| Roger Pickler              | 8     | 11  | 4   |
| Tony Zapata                | 5     | 4   | 11  |

WRF 1989-90

**CALIFORNIA FIRE**

|                            | JAM   | BLK | PEN |
|----------------------------|-------|-----|-----|
| Vicki "Longlegs" Steppe    | 6, 12 | 9   | 6   |
| Ali Atkinson               | 8     | 5   | 9   |
| "Dandy" Candi Mitchell     | 5, 12 | 6   | 8   |
| Julie Griffith             | 4     | 5   | 11  |
| Karen Jackson              | 9     | 12  | 10  |
| Julie Clemmingham          | 5     | --- | 3   |
| Sam "The Man" Washington   | 4, 6  | 8   | 6   |
| Sean "Atk Attack" Atkinson | 4, 8  | 6   | 8   |
| Ed Dresser                 | 3, 9  | 8   | 8   |
| Dave "Chihuahua" Marez     | 5, 11 | 9   | 5   |
| Juan Molano                | 9, 10 | 5   | 9   |
| Mike Marino                | 4     | 10  | --- |

**CINCINNATI LIGHTNING**

|                  | JAM   | BLK | PEN |
|------------------|-------|-----|-----|
| Wilma Ryan       | 5, 8  | 10  | 6   |
| Barbara Baker    | 6, 8  | 8   | 6   |
| Sandy Calloway   | 8, 11 | 4   | 8   |
| Patti Frazier    | 5, 9  | 4   | 9   |
| Julie Martinez   | 5, 10 | 11  | 5   |
| Maureen O'Brien  | 8     | --- | 4   |
| Bill Groll       | 5, 6  | 6   | 8   |
| Dennis Claiborne | 5, 9  | 9   | 6   |
| Chris Keenan     | 8, 10 | 6   | 8   |
| Dan Morgan       | 5, 11 | 4   | 9   |
| Don Leite        | 5     | 11  | 5   |
| Tim Patten       | 9     | --- | 3   |



| MIAMI HURRICANES              | JAM   | BLK | PEN | NEW YORK THUNDER    | JAM    | BLK | PEN |
|-------------------------------|-------|-----|-----|---------------------|--------|-----|-----|
| B.J. Peterson                 | 6     | 9   | 8   | "Super" Sally Vega  | 5, 11  | 3   | 3   |
| Carol "Peanuts" Meyer         | 9, 10 | 11  | 12  | Delores Holmes      | 5, 11  | 8   | 6   |
| Diane Syverson                | 8     | 6   | 8   | Teri Inabnett       | 6      | 6   | 9   |
| Antoinette "The Body" Kadrmas | 5, 10 | 8   | 9   | Marsha Gibbs        | 4      | 4   | --- |
| Sue Fregulia                  | 3     | 11  | --- | Pam Patolo          | 9      | --- | 4   |
| Brenda DeShields              | 9     | 10  | 12  | Gina Fong           | 8      | --- | --- |
| Larry "Mr. Excitement" Lewis  | 6, 10 | 8   | 9   | James Paul          | 5, 6   | 6   | 8   |
| "Crazy" Bren Futura           | 4, 12 | 9   | 10  | "Jumping" Joe Perez | 8, 11  | 9   | 5   |
| Frank "Mosquito" Macedo Sr.   | 4, 8  | 4   | 5   | Joe Gilbert         | 4, 11  | 2   | --- |
| E.G. "Pretty Boy" Miller      | 10    | 9   | 8   | Steve Sartain       | 10, 11 | 8   | 8   |
| George "Cuban Fire" Fernandez | 8     | 10  | 4   | Phil Moore          | 12     | 8   | 8   |
| Frank Macedo Jr.              | 3     | --- | --- | Roger Pickler       | 3      | 12  | --- |

#### WSL 1999-00



| FLORIDA SUNDOGS               | JAM   | BLK | PEN | NEW YORK ENFORCERS         | JAM   | BLK | PEN |
|-------------------------------|-------|-----|-----|----------------------------|-------|-----|-----|
| Denise "Barracuda" Loden      | 4, 8  | 6   | 8   | Heather "Gun" Gunnin       | 8, 9  | 5   | 4   |
| Lindsay Francis               | 5, 8  | 4   | 5   | Chellie Rossell            | 6, 8  | 12  | --- |
| Suzanne Schalin               | 5, 10 | 6   | 10  | Jannet "Hammer" Abraham    | 10    | 8   | 5   |
| Debbie Rice                   | 9, 10 | 9   | 4   | Karen Magnussen            | 6, 10 | 5   | 3   |
| Andrea Franklin               | 2, 8  | --- | 11  | April Tootle               | 3, 4  | 8   | 4   |
| Cathy Evangelo                | 11    | 3   | 5   | Linda Leasure              | 9     | 10  | 3   |
| Gina Lombardo                 | 5     | 9   | 3   | Eydie "Bo" Bowman          | 4, 11 | --- | 5   |
| Pasi Schalin                  | 6, 11 | 6   | 5   | "Eliminator" Mark D'Amato  | 5, 10 | 8   | 6   |
| Sam "The Flame" Martin        | 6, 10 | 4   | 9   | "Big Nasty" Tim Washington | 8, 9  | 6   | 6   |
| Bill "Captain America" Barker | 3, 4  | 8   | 6   | "Dangerous" Dan Gavagni    | 5, 8  | 10  | 11  |
| David "Gatorboy" Gletty       | 5     | 9   | 5   | "Fearless" Fred Eichhorn   | 6     | 12  | 10  |
| Tom Smith                     | 6, 12 | --- | 11  | John "The Skull" Morrissey | 10    | 5   | 5   |
| Jonathan Russell              | 8     | --- | 2   | Brian "Blade" Gamble       | 6, 8  | 9   | 4   |
| Sean Marshall                 | 11    | 10  | --- | JR Weidner                 | 6     | --- | 2   |

**CALIFORNIA QUAKEs**

|                              | JAM   | BLK | PEN |
|------------------------------|-------|-----|-----|
| "Malibu" Stacey Blitsch      | 6, 10 | 8   | 8   |
| Amy "Slammer" Craig          | 5, 8  | --- | 4   |
| Heather Sunderman            | 3, 6  | 5   | 10  |
| Cindy Zimmerman              | 3, 9  | 2   | 11  |
| Jamie Conemac                | 6, 11 | --- | 5   |
| Faith Urban                  | 4, 10 | 6   | 5   |
| Brooke "House" Sunderman     | 4, 10 | 6   | 9   |
| Sean "Atk Attack" Atkinson   | 3, 6  | 6   | 6   |
| Eric "The White Pony" Slopey | 4, 9  | --- | 5   |
| Tony Santiago                | 6, 11 | 9   | 10  |
| Rusty Montgomery             | 4, 10 | 5   | 5   |
| Chad Vaughn                  | 4, 11 | 8   | 5   |
| Gary Lockamy                 | 9, 12 | 12  | --- |
| Mark James                   | 3     | --- | --- |

**NEVADA HOT DICE**

|                          | JAM   | BLK | PEN |
|--------------------------|-------|-----|-----|
| Kim "Heartbreaker" Hartt | 5, 6  | 2   | 4   |
| Laura Weintraub          | 4, 9  | 4   | 10  |
| Shay Brown               | 6, 10 | 6   | 8   |
| Mindy Smith              | 9, 10 | 5   | 8   |
| Katie Cooper             | 8     | 9   | 5   |
| Mandy Osbourn            | 2, 5  | 9   | 9   |
| "Tricky" Vickie McEwen   | 2, 8  | 10  | 11  |
| Micah Martin             | 9, 10 | 5   | 6   |
| Jason McDaniel           | 8, 9  | 8   | 6   |
| Mark "X-Man" Weber       | 6, 12 | 9   | 8   |
| Randy Garrett            | 4, 12 | 5   | 2   |
| PJ Rosi                  | 5     | 2   | 4   |
| Christian Salvia         | 8     | --- | 9   |
| Vinnie Mormando          | 5     | 4   | --- |

**TEXAS RUSTLERS**

|                           | JAM   | BLK | PEN |
|---------------------------|-------|-----|-----|
| Laura Hyzer               | 6, 8  | 5   | 5   |
| Telisa "Tank" Miller      | 6     | 8   | 8   |
| Lara Hlavin               | 9, 10 | 3   | 3   |
| Amy "Wrecker" Becker      | 10    | 6   | 6   |
| Renae "Sparkplug" Blevins | 8     | 11  | 11  |
| Kari "The Bomb" Johnston  | 6     | 5   | 8   |
| Pam Hutchinson            | 3     | 8   | 9   |
| Brian Gallagher           | 8, 9  | 5   | 10  |
| Marcus Abaira             | 9, 10 | 3   | 4   |
| Chris "Wildman" Cheadle   | 8     | 8   | 6   |
| Bill Dailey               | 8     | 6   | 6   |
| Sigmund Williams          | 4, 5  | 5   | 8   |
| Craig Fisher              | 5     | 10  | --- |
| Bryan Krebs               | 5     | --- | 11  |

**ILLINOIS RIOT**

|                        | JAM    | BLK | PEN |
|------------------------|--------|-----|-----|
| Millie Guthrie         | 3, 6   | 8   | 4   |
| Eliana Bonilla         | 8      | 5   | 2   |
| Norma Marshall         | 11     | --- | 11  |
| Siana Brown            | 10, 11 | 8   | 6   |
| Patsy Delgado          | 4, 11  | 6   | 5   |
| Crystal Schneider      | 9      | --- | 12  |
| Adrienne Medrano       | 5      | --- | 11  |
| "Little" Richard Brown | 6, 9   | 6   | 8   |
| Ray Robles             | 5, 8   | 8   | 9   |
| Mo "Colonel" Sanders   | 8, 9   | 5   | 8   |
| Blaise Leone           | 10     | 10  | 10  |
| Mike Tanner            | 4      | 3   | --- |
| Bill Roquevert         | 4, 11  | 5   | 11  |
| Travis Wills           | 2, 9   | 4   | 2   |

## CAREER MODE

My favorite part of career module sports sim games has always been the off-season stage especially when it involves annual players drafts and trades between teams. I have created the following charts and sequence of play through the off-season. The aim was to keep things engaging while not overcomplicating financial calculations and ancillary aspects.

### Individual skater changes and salary cap adjustments

The individual skater cap values are calculated as follows:

\$ 2 = Skater has 2 Jam ratings and a Block rating

\$ 1 = Skater has 1 Jam rating and a Block rating

\$ 0 = Skater has 1 or 2 Jam rating(s) and no Block rating

A team's salary cap across both women and male skaters is \$ 20. A team cannot exceed its overall team cap (it is possible to have e.g. a women's cap of \$ 9 and a men's cap of \$ 11), it must trade or release skaters if at the start of the new season its roster is in breach of the cap.

To use our fictional teams as an example:

Thunderbolts are  $14 + 10 = 24$

Tornadoes are  $12 + 9 = 21$

Thus, both would be over the salary cap.

The first action of the off-season is to roll for each skater to see if his/her rating changed:

| OFF-SEASON |   |   |   |
|------------|---|---|---|
| 1d6        | 0 | 1 | 2 |
| 1          |   | x |   |
| 2          |   |   | x |
| 3          |   |   | x |
| 4          | x |   |   |
| 5          | x |   |   |
| 6          |   | x |   |

x = rating has changed

You can also implement individual rules based on the previous season stats according to your imagination.

Whenever a rating change is indicated re-roll the skater's ratings from scratch using the Skater Creation chart. Take note that the change may result in a different skater's salary value and team cap value.

## Career Progression, Free Agency and Retirements

When a rookie is drafted by a team (or when you start any league from its inaugural season) he/she signs a 4-year rookie entry level contract. Skaters can be traded during this period, but they cannot become free agents or retire unless they are cut for salary cap compliance purposes.

After 4 seasons skaters enter the prime of their career. After their 5<sup>th</sup> season in the league each skater must roll 1d6 to see if they become a veteran or keep performing at the top of their game. A roll of 1 or 2 designates them as a veteran.

Once a skater has become a veteran they must roll 1d6 after each of their subsequent seasons to see if they retire. On a roll of 1 they retire from the sport.

This seasonal check also applies to any skaters who are free agents and not on any team's roster.

Once a skater has completed the rookie level contract they must roll on the Free Agency chart to see if they elect free agency or re-sign with their team for another season.

| FREE AGENCY |   |   |   |
|-------------|---|---|---|
| 1d6         | 0 | 1 | 2 |
| 1           |   |   |   |
| 2           |   | x |   |
| 3           |   |   |   |
| 4           |   |   | x |
| 5           |   |   |   |
| 6           | x |   |   |

Any 1d6 roll indicated by an x leads to the skater electing free agency. They can then be signed by any team in the league. I usually give the worst team first crack at it before moving up the rankings like the draft order.

## Trade Window

This for me is the most enjoyable part of the career mode. Depending on how many games per regular season you want to play you can also incorporate a mid-season trade window if you like.

Firstly, for the purpose of identifying teams you evenly divide your teams based on the past standings into Top, Middle and Bottom.

| TRADE PARTNER |         |         |         |
|---------------|---------|---------|---------|
| d6            | BOTTOM  | MIDDLE  | TOP     |
| 1             | Bottom  | Middle  | No Deal |
| 2             | Top     | No Deal | Top     |
| 3             | No Deal | Bottom  | No Deal |
| 4             | Middle  | Top     | Bottom  |
| 5             | Top     | No Deal | Bottom  |
| 6             | Middle  | No Deal | Middle  |

Roll twice for each team (1 x women, 1 x men) to see if they seek to actively engage in a trade negotiation.

Bottom = select one of the bottom teams for your trade discussions

Middle = select one of the middle teams for your trade discussions

Top = select one of the top teams for your trade discussions

No Deal = your team does not seek any trade discussions during this trade window

When the trade partners have been identified we need to check if the two GMs can agree on a trade or whether the talks collapse without an agreement.

First, we roll on the skater trade chart below for the team proposing the trade followed by a roll on the skater trade chart for the other team.

| SKATERS TRADE |                      |                               |                      |
|---------------|----------------------|-------------------------------|----------------------|
| d6            | BOTTOM               | MIDDLE                        | TOP                  |
| 1             | Highest              | Lowest + Highest + Draft Pick | Lowest               |
| 2             | Highest + Lowest     | Highest                       | Lowest + Highest     |
| 3             | BB Highest + Highest | Lowest + Highest              | Highest              |
| 4             | Highest + Draft Pick | Lowest                        | Draft Pick           |
| 5             | Draft Pick           | Highest + Draft Pick          | BB Highest + Highest |
| 6             | Lowest               | BB Highest + Highest          | Highest + Draft Pick |

Highest = Highest rated skater (any \$2 rated skater)

Lowest = Lowest rated skater (any \$0 or \$1 rated skater)

BB = Blockbuster Trade

Draft Pick = All draft picks are valued equally at \$1 and are always assumed from 1<sup>st</sup> round picks onwards

Next, we compare the combined salary value totals between the two sets of skaters to see on which column we must roll for the final decision.

0 = A,  
 1 = B,  
 2-3 = C,  
 4+ = no deal

Once the salary differential has been calculated we roll on the designated column in the trade decision chart.

| TRADE DECISION |                         |             |                   |
|----------------|-------------------------|-------------|-------------------|
| d6             | A                       | B           | C                 |
| 1              | Do The Deal             | Sorry       | No, Nope, Nyet    |
| 2              | Pull The Trigger        | Can't Do It | I Like This One   |
| 3              | Done                    | Do It       | Not Even Close    |
| 4              | No Go                   | No Way Jose | Are You Serious   |
| 5              | Do You Think I'm Stupid | Yes         | Get Outta Here    |
| 6              | Call The Moving Vans    | Nice Try    | Not Enough For Me |

## New Skater Draft

First, you will have to create new skaters who are ready to enter the league. I would suggest creating enough skaters for 2-3 draft rounds, depending on your league size. A typical Roller Derby league in the old days had 5-6 teams.

Get the skater grades in the same way as you create new skaters. Then proceed to take skaters off the board in the traditional draft order, i.e. lowest ranked team goes first, last year's Champion goes last. If draft picks were traded during the trade window these must be considered here.

Here's the draft table to roll on to add unpredictability to your GM's decisions and excitement to the draft:

| DRAFT |        |        |     |
|-------|--------|--------|-----|
| d6    | BOTTOM | MIDDLE | TOP |
| 1     | 2      | 0      | 0   |
| 2     | 2      | 1      | 0   |
| 3     | 0      | 2      | 2   |
| 4     | 2      | 0      | 1   |
| 5     | 1      | 2      | 0   |
| 6     | 1      | 2      | 2   |

2 = Draft the best skater available (i.e. \$ 2 rating)  
 1 = Draft a \$ 1 rated skater  
 0 = Draft the least expensive skater available (i.e. \$ 0 rating)

## **Skater signings and releases, salary cap compliance**

Once the trades and draft are done your roster will be too big and you will need to release skaters to stay within your salary cap limit. Also, no squad can have more than 7 skaters. Here you go in reverse order of the draft, i.e. you start with the Champions and end with the worst team. The reason for this is that once skaters have been released, they can be signed as Free Agents by other teams and the lower ranked teams will have a chance to pick up potentially a decent skater who was surplus to requirements by the top teams. However, when all is said and done all teams have to stay within the cap space and roster limit.

## **Training Camp Adjustments**

When the dust on all hot stove activities has settled it is time for training camp and we must check if the teams had a productive or a poor training camp. You roll 1d6 twice per team, once for the women and once for the men. On a roll of 5 you must select one skater and re-roll his/her ratings from scratch. Note any possible salary cap implications from this.

## **Team Relocation or Expansion**

Expansion is up to you however, I would recommend not to expand beyond 6 teams in the league in total. When you want to expand, each existing team is allowed to designate 3 skaters of the women's squad and 3 skaters of the men's squad that are protected from the expansion draft. All other skaters are eligible to be drafted by the expansion team. You can use the Skater Creation chart, Draft chart or simply select the best available skaters during the expansion draft. It is up to you.

At the end of the season each team must roll 2d6 to decide whether the team may be forced to relocate to another market or fold altogether.

2, 3: Franchise folds never to be seen again, all skaters become free agents

4, 5: Franchise must relocate to another city and change its nickname, all skaters remain with the team

If the above happens to a team that had a winning record that season, they get one more chance to convince their local politicians to build them a new arena which will keep them in their current city. They roll 1d6 and on a roll of 2 or 5 they will stay put.

## BLANK SCORESHEET

| SCORESHEET      |     |            |            |
|-----------------|-----|------------|------------|
| TEAMS           |     |            |            |
| PERIOD          | 2d6 | HOME SCORE | AWAY SCORE |
| 1 W             |     |            |            |
| 2 M             |     |            |            |
| 3 W             |     |            |            |
| 4 M             |     |            |            |
| HALF TIME SCORE |     |            |            |
| 5 W             |     |            |            |
| 6 M             |     |            |            |
| 7 W             |     |            |            |
| 8 M             |     |            |            |
| HOME COMEBACK   |     |            |            |
| OVERTIME        |     |            |            |
| FINAL SCORE     |     |            |            |