

Offensive Call Down and Yardage				
Situation	AA	A	B	C
1	25+	11-24	1-10	NA
2	20+	9-19	1-8	NA
3	13+	8-12	4-7	1-3
4	10+	8-9	3-7	1-2
D10	AA	A	B	C
1	L	S	S	S
2	L	S	S	S
3	L	S	S	S
4	L	L	S	S
5	L2	L	S	S
6	L2	L	S	S
7	L2	L	L	S
8	L2	L	L	S
9	L2	L	L	S
10	L2	L	L	L

Note: L2 = add +2 to D20 roll below. If team is "behind" don't do this.

D20	Short	Long	Inside 20
1	1	3	3
2	1	3	3
3	1	4	4
4	1	4	4
5	2	4	4
6	2	5	5
7	2	5	5
8	2	(MO)	(MO)
9	3	(MO)	(MO)
10	3	(MO)	(MO)
11	5	7	7
12	5	7	7
13	(SO)	8	8
14	(SO)	8	8
15	(SO)	(LO)	(MO)
16	6	(LO)	(MO)
17	6	(LO)	7
18	6	9	7
19	7	9	8
20	7	9	8
21	7	9	8
22	RZDZ	RZDZ	RZDZ

Offense	Bowl Bound Play	Paydirt Play
1	Line Plunge	Line Plunge
2	Counter	Off Tackle
3	End Reverse	End Run
4	Draw	Draw
5	Option	Screen
6	Screen	Short Pass
7	Sprint Out	Medium Pass
8	Boot Leg	Tight End / Sideline
9	Drop Back	Long Pass

Defensive Call					
Down	AA	A	B	C	Crunch
1	25+	11-24	1-10	NA	Inside
2	20+	9-19	1-8	NA	11
3	13+	8-12	4-7	1-3	yard
4	10+	8-9	3-7	1-2	line

D20	AA	A	B	C	Crunch
1	F	F	B#	F	F
2	F	F	B	F	F
3	C#	C#	(SD)	B	F
4	C	C	(SD)	B	B
5	C	C	(SD)	B	B
6	(MD)	(MD)	C	B	B
7	A#	A#	C	(SD)	B
8	A	A	C#	(SD)	B#
9	A	A	A	(SD)	(SD)
10	D	(MD)	A	(SD)	(SD)
11	D	(MD)	A#	C	(SD)
12	D#	(MD)	(MD)	C	(SD)
13	(LD)	D#	(MD)	C	C
14	(LD)	D	(MD)	C	C
15	(LD)	D	D	D	C#
16	(LD)	(LD)	D	D	D#
17	E# (D#)	(LD)	D#	D	D
18	E (D)	E# (D#)	F	A	D
19	E (D)	E (D)	E (D)	A	A
20	E (D)	E (D)	E (D)	A	A
21	E (D)	E (D)	E (D)	A	A
22	E (D)	E (D)	E (D)	A	A

Notes:	Yds	Best Play	Best Defense
SO	1-7	Counter	SD 2
MO	8-16	Option	MD 3
LO	+17	Drop Back	LD 5
# = Blitz if Good Blitzing Team			

Whenever the defense is within their own 20 yd line, they will use D instead any E result.

Modifiers	Behind	Ahead	Behind	Ahead
d10	1		-15 Mid 3Q	+15 Mid 3Q
d20	+2 Off	-2 Off	-8 4Q	+8 4Q
d20	-2 Def	+2 Def	Mid 4th	Mid 4th